

# Simulation models to predict pollination success in apple orchards: a useful tool to test management practices

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**Abstract** – The cultivated area of pollinator-dependent crops is increasing globally, and thus many natural habitats are being replaced by cropland. This change in land use is one of the main causes of biodiversity losses, of which include wild pollinators. As a consequence, many bee species are increasingly being reared and sold specifically for crop pollination services. However, the spatial arrangement of colonies of managed bee species in crops, as well as the spatial design of plants within plantations to maximize pollen flows is not standardized and growers are still experimenting. Here, we propose a spatially explicit simulation model to test which spatial arrangement of hives and plants maximizes pollination services. We used apple orchards pollinated by honey bees as a case study. We found that the spatial arrangement of plants within plantations affects both the mean level and homogeneity of the pollination in apple orchards. Bees' hive locations, on the other hand, only affected the mean levels of pollination. Our results showed that simulation models are powerful tools to provide management recommendations to farmers.

## Simulation model / pollination / apple orchards / honeybee hives

### 1. INTRODUCTION

Human demands for food coming from pollinator-dependent crops are increasing globally (Aizen et al. 2008). During the last 50 years, the fastest way to achieve this need was to increase the size and the number of cultivated areas, and thus, replace natural habitats for croplands (Meyer and Turner 1992; Aizen et al. 2008). This continuous and growing replacement is one of the main causes of biodiversity loss at the global scale

(Matson et al. 1997; Benton et al. 2003), and also causes the decline of native pollinators populations (Garibaldi et al. 2011a). One solution for this trade-off between food production and habitat replacement could be the use of more efficient pollination practices, attempting to increase the yield per cultivated area.

To maximize the production of pollinator-dependent crops, the quantity and quality components of the pollination services need to be fulfilled (Ashman et al. 2004; Aizen and Harder 2007). The quantity component refers to the ratio between the number of ovules and the number of pollen grains deposited. When pollinators are scarce, flowers receive an insufficient quantity of pollen grains to fertilize all their ovules. Under this scenario, the quantity component of the pollination is limited, and the plant will develop less

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seeds or fruits than it would have with adequate pollinator levels and pollen deposition (Knight et al. 2005). For this reason, many studies attempt to estimate the abundance of pollinators needed to ensure adequate pollination (Martins et al. 2015; Cunningham et al. 2016; Geslin et al. 2017). The quality component of the pollination refers to both self-fertilization and mating with related plants which can reduce fruit and/or seed production (Griffin and Ecker 2003; Herlihy and Ecker 2004). For self-incompatible crops, this quality component plays a major role in fruit and/or seed production because these plants require pollen from a different variety (Ramirez and Davenport 2013). Therefore, to maximize pollen flows through the foraging movements of bees, farmers must grow different tree varieties in the same plantation. However, the spatial design of trees within a plantation is not yet standardized and growers are still experimenting (see Morse and Calderone 2000).

The apple (*Malus domestica*) is one of the most important crops consumed at global scale and is cultivated in many regions of the world (FAOStat 2013; Reganold et al. 2001). Many of the varieties cultivated for fruit production are self-incompatible and depend on pollen from pollinizer trees (i.e., apple trees from different, but compatible, varieties) to perform adequate pollination (Janick et al. 1996, Quinet et al. 2016, Sapir et al. 2017). Therefore, this crop is highly dependent on the biotic transfer of pollen between varieties. Although many different wild bees have been described to contribute substantially with the pollination of apple orchards (Bosch and Vicens 2000; Martins et al. 2015; Garratt et al. 2016; Blitzer et al. 2016; Campbell et al. 2017), the managed honey bee (*Apis mellifera* L.) is commonly described as the most valuable pollinator for this crop (Free 1993; Morse and Calderone 2000; Ramirez and Davenport 2013). Moreover, in some regions where wild pollinators are scarce, the growers rely almost entirely on the managed honey bees to pollinate their crops (Blanche et al. 2006, Cunningham et al. 2016, Geslin et al. 2017). To obtain high-quality market fruits, flowers from producer apple trees need to receive > 10 pollen grains from pollinizer trees to fecundate all their ovules (Janick et al. 1996, Jackson 2003). Although pollen flows between

pollinizer and producer trees in apple orchards is quite relevant, only a few studies have evaluated the distribution between pollinizer and producer trees that allows for adequate pollen flow (see Matsumoto et al. 2008; Kron et al. 2001b). Moreover, there is still a lack of studies focused on how the spatial design of trees in orchards and honey bees' hive locations modify the quantity and quality of pollination. This gap of relevant information is likely due to the extreme complexity of studying this spatial process at a large scale (i.e., orchards) and the difficulties associated with treatment replications (Lutman and Sweet 2000).

Here, we developed a spatially explicit simulation model to examine which spatial design of pollinizer trees and hive locations maximizes the pollination services in apple orchards. Our model describes honey bee foraging behavior (e.g., movement decisions within the plantation) and pollination process (pollen removal and deposition). We simulated the movement of foraging honey bees under three commonly used spatial designs of trees, combined with three scenarios of hives locations. The simulation of bee movement and pollen deposition, paired with the spatial design of trees and hives, will allow us to determine the quality and quantity components of the pollination services.

## 2. METHODOLOGY

### 2.1. Crop and study system

Argentina and Chile are the main apple (*Malus domestica* L.) producers in South America. In Argentina, the area of Alto Valle de Río Negro and Neuquén is the most important region of apple production in Argentina (Geslin et al. 2017). The main apple varieties cultivated are “Golden Delicious” and “Red Delicious,” both of which are self-incompatible. This means that pollinizer trees and pollinators are required for pollination and, subsequently, fruit production.

Currently, farmers of the Alto Valle region commonly use one of the following three spatial designs of producer and pollinizer trees within their plantation: (1) pollinizer trees located in continuous rows on the edge of plantations; (2) pollinizer trees in continuous but alternating rows

(usually the most common management practice employed); and (3) pollinizer trees in rows intermixed with producer trees (the less common management employed). To ensure high pollen flows between pollinizer and producer trees, farmers hire beekeepers to perform active management of honey bees. Indeed, in the region, Geslin et al. (2017) found that 100% of total pollinator visits to apple flowers were made by managed honey bees. Farmers employ three to six hives per cultivated hectare, which corresponds with values recommended worldwide (McGregor 1976, Free 1993, Stern et al. 2001, Geslin et al. 2017, Sapir et al. 2017). Beekeepers commonly locate the hives in groupings alongside roadways that run along the edges of plantations, in order to facilitate management practices.

## 2.2. Simulation model

We developed a spatially explicit, stochastic simulation of the honey bee's movement behavior and the resultant pollen deposition on apple flowers. All functional forms and parameter values were extracted from field observations or obtained from literature. To assess the effects of parameter values on pollen deposition patterns, we performed a sensitivity analysis (see Appendix A), and for the parameters that were the most sensitive, we performed a validation analysis (see Appendix B).

## 2.3. Bees behavior

All simulated bees started their foraging period from a fixed position representing the hive (see more details in simulation experiment), and their probability of moving from one tree to another was modeled as a multinomial distribution where each tree had a probability of secondary visitation. The probability of each tree was estimated as an exponential decay function depending on the distance from each tree to the bees' current position (Crane and Mather 1943; Morris 1993; Cresswell 2005):

$$p_i = e^{-\beta * D_{ij}},$$

where  $p_i$  is the probability of each tree to be visited by a bee,  $D_{ij}$  is the distance from the  $i$ th tree to the

tree where the bee is located, and  $\beta$  is the decay rate of the tree's attraction. We assumed that there was no limitation on resources for bees and that all trees possess similar quantities of pollen. The exponential decay function was selected to represent the optimal foraging behavior of bees, where the costs of flight are reduced by minimizing the distance between successive visits (Pyke 1978). The parameter  $\beta$  was set as fixed value of 0.9 (see Morris 1993), to represent the following behaviors: (i) each bee performs several successive visits at the same tree before moving to another and (ii) movements between trees in the same row are more probable than movements between rows, an assumption that reflects the typical foraging behavior of honey bees in orchard crops (see Greenleaf and Kremen 2006; Brittain et al. 2013, and model validation in Appendix A).

In this model, we only simulated the pollen flows from pollinizer to producers' trees (which represent the quality component of the pollination), because of the high levels of self-incompatibility in apple orchards (Janick et al. 1996; Kron et al. 2001a; Ramirez and Davenport 2013). During the simulation, every time a bee visits a pollinizer tree it collects a quantity of pollen sampled from a Poisson distribution with  $\lambda_c$  (i.e., mean number of pollen grains collected) equal to 800 (see Thomson and Goodell 2001). In addition, every time a bee visits a tree (irrespective of tree type), it deposits a quantity of pollen that is under a "dilution effect":

$$\text{dilution} = e^{-\gamma * n_{\text{visits}} - \text{producer}}$$

$$\lambda_{\text{diluted}} = \lambda_d * \text{dilution}$$

In absence of dilution, bees sampled from a Poisson distribution with the mean number of pollen grains deposited ( $\lambda_d$ ) equal to 50 (see Thomson and Goodell 2001). However, we assumed that the amount of pollen from pollinizer trees on bees' bodies decreases geometrically during successive visits to producer trees (i.e., pollen carryover, see Thomson and Plowright 1980; Cresswell et al. 2002). The decrease rate ( $\gamma$ ) of this dilution function was 0.33 following Thomson and Plowright 1980. This dilution effect represents the proportion of pollen available for the next visit to a tree, tending to zero when the number of successive

visits of a bee to a producer tree ( $n_{visits\_producer}$ ) increases and to 1 when it visits a pollinizer tree. On the other hand, if the quantity of pollen grains that a bee should deposit on a tree is higher than the amount of pollen on its body, the bee will deposit only the number of pollen grains that it was carrying.

The model recorded (i) the spatial coordinates (i.e., location of all visited trees) of each bee; (ii) the number of pollen grains carried and deposited by each bee in all of the visits performed; (iii) the number of pollen grains deposited on all trees; and (iv) the number of pollen grains collected from each pollinizer tree. Simulated bees were active for 3 days, the average flower stigmatic receptivity (Losada and Herrero 2013). At the beginning of each simulated day, bees started from the position of the hives, and performed a number of visits sampled from a Poisson distribution with  $\lambda_{visits} = 700$ , which is the average value of observed visits per day per bee to multiple apple trees (Free 1966, Tofilski 2000). This stochasticity in the number of visits performed daily by bees allowed us to incorporate the variability of bees' activities and behaviors on real systems that could be caused by climatic conditions among others (Free 1966).

### 3. ORCHARDS

Simulated apple orchards followed the spatial pattern used by farmers: a field of 1 ha with tree rows spaced 4.5 m apart and individual trees spaced 3 m apart. This design resulted in a tree density of  $782 \text{ trees} \cdot \text{ha}^{-1}$ , which is consistent with the densities observed commonly on apple orchards worldwide (see Brittain et al. 2013; Viana et al. 2014). In order to avoid the confounding effects of the proportion of the different tree types, we kept constant the ratio pollinizer/producer trees of 0.21 in all simulated orchards. Moreover, for each tree, the model assigned a number of flowers sampled from a Poisson distribution with an average of 1500 flowers.

#### 3.1. Hives

Simulated honey bee hives consisted in “boxes” located in one or more positions of the orchard depending on the scenario (see more details in simulation experiment below), where the bees started

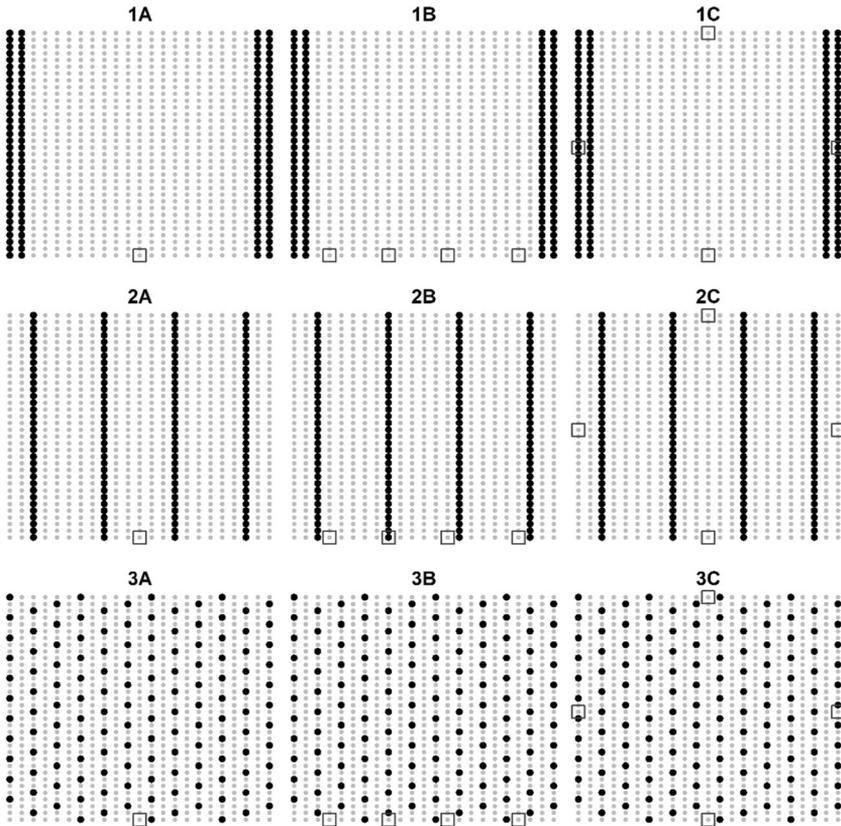
their foraging trips every day. The number of foraging honey bees per hive was sampled with a Poisson distribution with its  $\lambda_b$  (i.e., mean number of bees) equal to 2000 (Free 1958, 1959). This stochasticity in the number of forager bees per hive allowed us to incorporate the variability of “hive quality” (Free 1966, Geslin et al., 2017).

#### 3.2. Simulation experiment

We performed simulation experiments following a factorial design that considered the effect of plantation design (i.e., plantation design scenarios) and hive locations (i.e., hive scenarios), resulting in nine different combined scenarios (Figure 1). We constructed the following plantation scenarios: (i) the first scenario was shaped with the pollinizer trees in rows located at the edges of the plantation (first and last two rows of the crop), with the producer trees between the pollinizers (Figure 1, panels 1); (ii) the second scenario presented the pollinizer trees in continuous rows, interspersing five rows of producer trees with one pollinizer (Figure 1, panels 2); and (iii) the third scenario, a mixture of pollinizers and producer trees within the same row (Figure 1, panels 3). The hive scenarios developed were (i) all the hives were located at a unique position on one side of the plantation (Figure 1, panels A); (ii) hives were located at several positions along one side of the plantation (Figure 1, panels B); and (iii) each hive was located at the middle of each one of the four sides of the plantation (Figure 1, panels C).

We ran ten model replicates for each of these nine scenarios. Afterwards, we estimated the total number of pollen grains deposited on each tree during the flowers' lifespans and divided that value by the total number of flowers present in each tree, assuming that each flower receives the same number of pollen grains. Because apple flowers had ten ovules, we considered flowers to be pollen-limited if they received less than ten pollen grains. This limit is highly conservative, because most flowers need more than one pollen grain per ovule (Harder et al. 2016).

Using the data obtained from the ten replicates of each scenario, we analyzed the effects of trees' spatial designs and hives' locations on (1) the mean levels of pollination (i.e., number of pollen grains per flower) and (2) the spatial homogeneity



**Figure 1.** The nine combined simulated scenarios of spatial designs of pollinizer-producer trees (big black and small gray points, respectively) and hives' locations (squares). Plantation scenarios were identified with a number that indicates the spatial design of pollinizer trees, and a letter that indicates the spatial location of hives. This resulted in the following lists of numbers and letters (1) pollinizer trees on the edges of the plantation, (2) pollinizer trees in continuous rows, alternating pollinizer with producer, and (3) pollinizer trees in rows mixed with producer trees; (A) all the hives located at a unique position at one side of the plantation, (B) all the hives located at several positions along one side of the plantation, and (C) hives located at each of the four sides of the plantation.

of pollination (i.e., spatial distribution of pollen among plants). For the mean levels of pollination, we used the number of pollen grains per flower as our response variable, which resulted in a continuous response variable. We fitted a mixed-effects model with Gaussian error distribution using the *lmer* function from *lme4* package (Bates et al. 2015) of the *R* software (version 2.15.1). To comply with model assumptions, we applied a  $\ln + 1$  transformation to the data. Spatial design of pollinizer trees and hive locations were included as interactive fixed effects, and the replicate for each scenario as a random effect, allowing the intercept to vary among replicates. As a posterior test, we performed least-squares means test from the

*lsmean* package (Lenth, 2016) using *lsmean* and *cld* functions.

On the other hand, to estimate if there were differences between the spatial design of pollinizer trees and hive locations on the spatial homogeneity of the pollination, we performed homogeneous spatial point processes analyses (see Hooten et al. 2017). We used the location of all trees that were not suffering pollen limitation (i.e., receiving more than ten pollen grains per flower) to estimate the Ripley's  $K$ -statistic for each scenario ( $K_{\text{obs}}$ ), which describes the degree of homogeneity of pollen deposition between trees. These observed values were compared

with a null model of complete spatial randomness (CSR) using a Kolmogorov-Smirnov test (Baddeley 2008). Data analyses were carried out with the package *spatstat* (Baddeley and Turner 2005) of *R* software (version 2.15.1), using the *ppp*, *Kest*, and *kstest.ppp* functions.

#### 4. RESULTS

The mean levels of pollination of producer trees (i.e., number of pollen grains deposited per flower) varied significantly with both planting design of pollinizer trees and hive location (Table I). The scenario with the highest levels of pollen deposition was the 3C (i.e., pollinizers and producer trees within the same row mixed, and hives located at each one of the sides of the plantation) with a mean of 31.5 pollen grains per flower (lower CL = 29, upper CL = 32) (Figure 2, Table I). This was the scenario with a lower proportion of flowers (14%) exhibiting pollen limitation (Figure 2, almost all the flowers are above the dotted line). On the other hand, the scenario with lowest levels of pollen deposition was the 1A (i.e., pollinizer trees at the edge and all the hives in one side of the plantation) with a mean of 1.08 pollen grains per flower (lower CL = 1.05, upper CL = 1.1) (Figure 2, Table I), and all flowers suffering pollen limitation.

The spatial stability of pollination varied with the planting design of pollinizer trees but not with

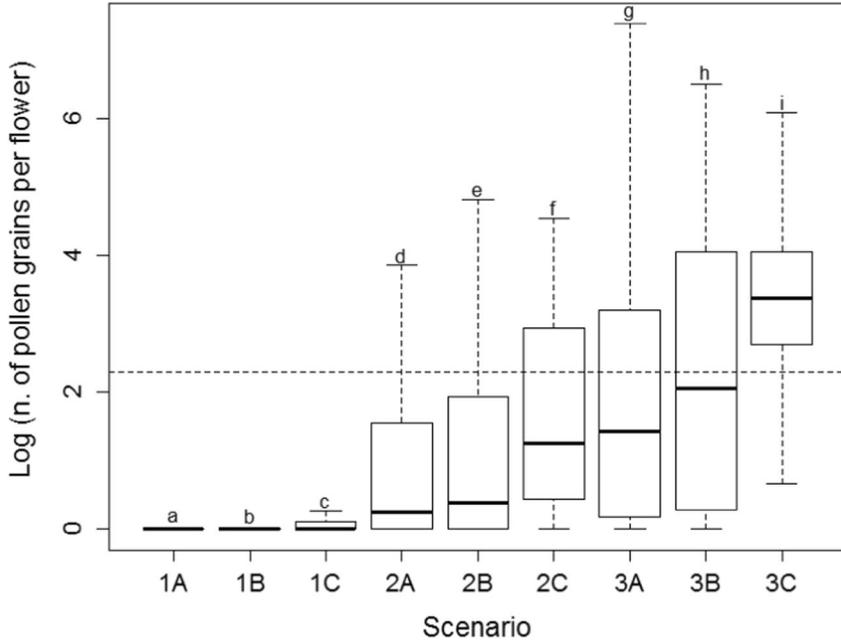
the hive's location (Figure 3, Table II). The only planting design scenario that ensured a homogeneous effective pollination was the mixing of pollinizer and producer trees within the same row (i.e., scenario 3), and was independent of hive location (Figure 3, Table II).

#### 5. DISCUSSION

Simulation models serve as excellent tools to study pollen flows in crop plants, mainly because of the complex nature of studying this process at large spatial scales (i.e., plantations and orchards) (Morris 1993; Cresswell et al. 2002; Walklate et al. 2004; Cresswell 2005, Lutman and Sweet 2000). The simulation model presented here allows for a comparison of the pollination services to apple orchards under different spatial designs of pollinizer trees and hive locations. Although the results showed that both variables are relevant for the ecosystem service of pollination to apple trees, the spatial design of pollinizer trees affected not only the mean levels of pollen deposition but also ensured spatial homogeneity of pollination services. These results have strong implications for the future management practices of apple orchards worldwide through providing relevant information on how to maximize pollination services and subsequent fruit quality.

**Table I.** Least-squares means posterior test for the mean levels of pollen deposited per flower under the different scenarios of spatial distribution of pollinizer trees and hives' locations. Estimated means and 95% Confidence Levels (CL) were back-transformed from log scale to the original units to aid their interpretation.

Scenario	Estimated mean	Lower CL	Upper CL	Group
1A	1.08	1.05	1.11	a
1B	1.30	1.27	1.36	b
1C	1.59	1.55	1.64	c
2A	2.55	2.48	2.66	d
2B	3.25	3.12	3.35	e
2C	5.58	5.41	5.81	f
3A	6.75	6.48	6.95	g
3B	9.87	9.48	10.17	h
3C	30.87	29.96	31.81	i

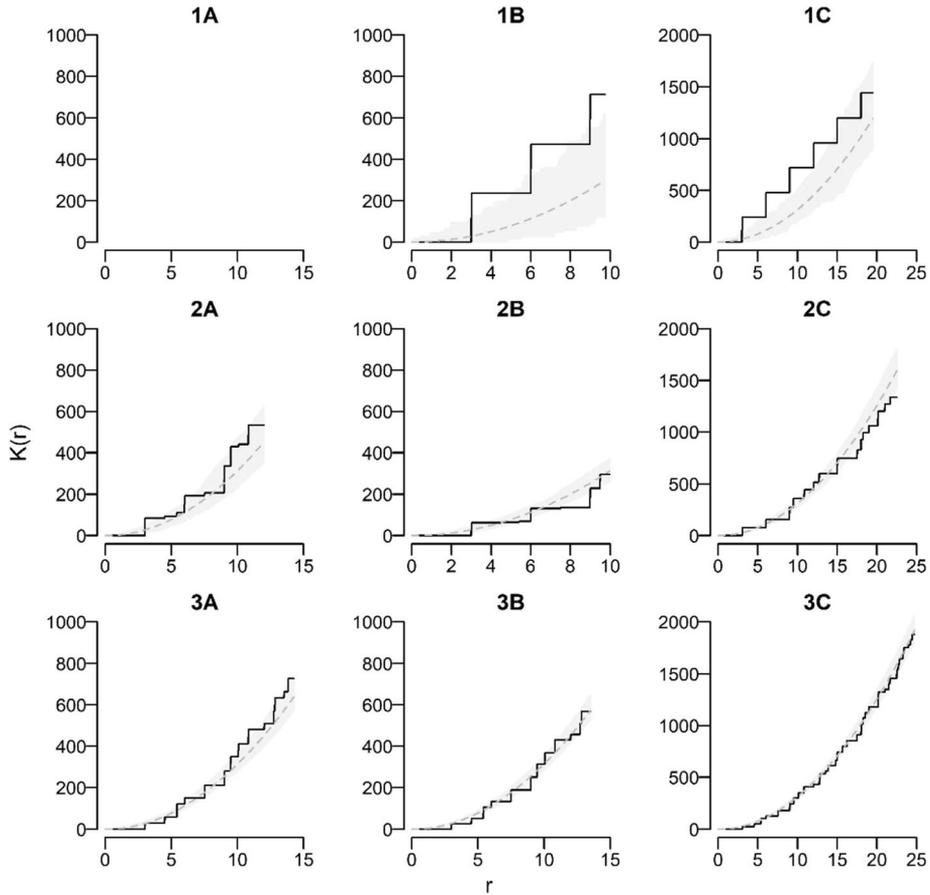


**Figure 2.** Box-plot of pollen grains deposited per flower for the nine scenarios (see description in Figure 1). The horizontal dotted line indicates the minimum number of pollen grains per flower needed to fecundate all ovules and develop high-quality fruits (see M&M). Lowercase letters above the boxes indicate statistically significant differences between scenarios. This shows that the amount of pollen deposited per flower in producer trees depends on the spatial designs of pollinizer trees and hives' locations.

**Table II.** Kolmogorov-Smirnov test for the spatial homogeneity of pollination. The null hypothesis establishes that trees with adequate pollination are homogeneously distributed in space (i.e., no clustering). Plantations mixing pollinizers and producer trees within the same row (i.e., scenarios 3), regardless of hives' locations, were the only scenarios that ensured a homogeneous spatial distribution of pollen deposition. The spatial homogeneity analysis for the scenario 1A was not possible because none of the trees received sufficient pollen (see M & M).

Scenario	<i>D</i> statistic	<i>P</i> value
1A	NA	NA
1B	0.49	< 0.01
1C	0.49	< 0.01
2A	0.21	< 0.01
2B	0.13	0.03
2C	0.14	< 0.01
3A	0.06	0.31
3B	0.04	0.64
3C	0.03	0.35

After hundreds of years of apple cultivation, growers are still experimenting with planting designs in self-incompatible varieties (see Morse and Calderone, 2000). Our simulation model identifies the mixing of pollinizer and producer trees within the same row as the most effective planting design to maximize pollination. This planting design showed the highest level of pollen deposition and a homogeneous spatial distribution of pollen; the two variables needed for adequate pollination, and high-quality fruit production (Garibaldi et al. 2011a, b). Although this planting management seems to be the most efficient from a pollination point of view, the harvesting process using combine machines might not be efficient, because the combine cannot discriminate between pollinizer and producer trees, and thus will mix the fruits of different tree varieties. However, in fields that harvest is done manually, this planting design will allow the farmers to maximize their production without any additional investments. In contrast, the plantation design with pollinizer trees at the



**Figure 3.** The Y-axis shows the estimated  $K$ -statistic, and the X-axis shows the values of  $r$  (which is the distance between trees) for the nine scenarios (see description in Figure 1). Black line depicted the observed  $K_{obs}$ , gray dotted lines the theoretical  $K_{theo}$ , and in gray are the envelopes associated to  $K_{theo}$ . This figure shows that the spatial homogeneity of pollination depends on the spatial design of pollinizer trees but not on hives' locations. Notice that the spatial homogeneity analysis for the scenario 1A was not possible because none of the trees received a sufficient pollen (see M&M).

edges showed the lower and more clustered levels of pollination, evidencing pollen limitation in most of the trees, particularly in those located in the central region of the orchard. This result is consistent with that found by Kron et al. (2001 a, b) that showed that pollen is dispersed, on average, between two or three rows from the pollinizer trees. For this reason, we strongly recommend avoiding this spatial design of trees when establishing a new self-incompatible apple orchard. For already established orchards that cannot change the spatial design of trees, we recommend locating beehives more dispersed around the orchard.

As stated above, hive location is also an important factor in determining the quality of the pollination services in apple orchards. The model showed that when hives were located at all the edges of the plantation, the mean levels of pollination increased, independently of the tree planting design. This result should be considered by farmers who are paying for pollination services, because most beekeepers locate hives in groups, and mostly on only one side of the plantation near the road to facilitate accessible management. Although the spatial homogeneity of

pollen deposition was independent of hives' locations, it could be explained by the fact that the foraging ranges of honey bees are higher than the extent of our simulated plantations (i.e., 1 ha, that is a representative size of an apple orchard in the Alto Valle region). Nevertheless, hives' locations can be more relevant in extensive orchards, where bees' foraging movements range is smaller than plantation size (Cunningham and Le Feuvre 2013; Cunningham et al. 2016).

Maximize production and reduce yield gaps in pollinator-dependent crops is an important topic with strong implications for farmers and consumers globally (Garibaldi et al. 2016). The model presented here can serve as a useful tool to predict the quality of the pollination services in fields under different management practices. Based on our model results, for an adequate pollination in apple orchards, we recommend a planting design of pollinizer trees mixed with producers, and hives located in all the edges of the field (i.e., homogeneously distributed in the space). Although our model has been designed specifically to model pollination in apple orchards, it could be easily adapted to any pollinator-dependent crop, and could be used to guide efficient pollinator management practices.

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**Des modèles de simulation pour prédire le succès de la pollinisation dans les vergers de pommiers: un outil utile pour tester les pratiques de gestion**

**Modèle de simulation / pollinisation / vergers de pommiers / ruches d'abeilles**

**Simulationsmodelle zur Vorhersage des Bestäubungserfolges in Apfelplantagen: Ein nützliches Instrument, um Managementpraktiken zu überprüfen**

**Simulationsmodel / Bestäubung / Apfelplantage/ Honighienen**

## AUTHOR CONTRIBUTIONS

AS and BG designed the idea. AS, AdV, and FT designed the model. AdV and FT developed the model and analysis. All authors discussed the results and wrote the MS. All authors read and approved the final manuscript.

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